

## ***TFT-Display Datenblatt***

Modell FG100274DSSWAGT1

### **Kurzdaten**

Hersteller	Data Image
Diagonale	10,2" / 25,9 cm
Format	16:9
Auflösung	1024 x 600
Backlight	LED / 280 cd/m <sup>2</sup>
Interface	LVDS
Touchscreen	ja
Temperatur	0...+70°C (Betrieb)



# DATA IMAGE CORPORATION

## TFT Module Specification

PRELIMINARY

ITEM NO.: FG100274DSSWAGT1

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### 3. APPLICATION

DVD player, Car TV, Notebook PC

### 4. GENERAL SPECIFICATIONS

Parameter	Specifications	Unit
Screen Size	10.2 (diagonal)	inch
Display Format	1024(H) x (R,G,B) x 600(V)	dot
Active Area	222.72(H) x 130.5(V)	mm
Dot Pitch	0.0725(H) x 0.2175(V)	mm
Pixel Configuration	Stripe	
Outline Dimension	235(W) x 145.8(H) x 13.51Max(D)	mm
Surface treatment	Anti-glare and hard coating (3H)	
Back-light	LED	
Display mode	Normally white	
Weight	TBD	g
View Angle direction	6 o'clock	

### 5. ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	MIN.	MAX.	Unit	Remark
Power supply voltage	V <sub>CC</sub>	-0.3	5.0	V	Ta=25°C
Logic input voltage	V <sub>I</sub>	-0.3	V <sub>CC</sub> +0.3	V	
Operating temperature	Top	0	+70	°C	Module surface*
Storage temperature	T <sub>st</sub>	-30	+80	°C	-
Humidity	Operation	20%~90% relative humidity			Ta<=38°C
	Non Operation	5%~90% relative humidity			Ta<=38°C

### 6. ELECTRICAL CHARACTERISTICS

Ta=25°C

Parameter	Symbol	MIN.	Typ.	MAX.	Unit	Remark
Power Supply voltage for LCD	V <sub>CC</sub>	+3.0	+3.3	+3.6	V	
Power Supply Current for LCD	I <sub>CC</sub>		300	400	mA	V <sub>CC</sub> =3.3V
Power Supply voltage for LED	V <sub>DD</sub>	4.8	5	5.5	V	
Power Supply Current for LED	I <sub>DD</sub>		770	1000	mA	V <sub>DD</sub> =5.0V
Ripple voltage	V <sub>RF</sub>	-		100	mV <sub>P-P</sub>	
ADJ frequency		19K	20K	21K	Hz	
ADJ input voltage	V <sub>IH</sub>	3.0	-	3.3	V	
	V <sub>IL</sub>	0	-	0.3	V	
LED dice life time		20000			Hr	Note 1

Note 1: The "LED dice life time" is defined as the brightness decrease to 50% original brightness that the ambient temperature is 25 and ADJ=3.3V.

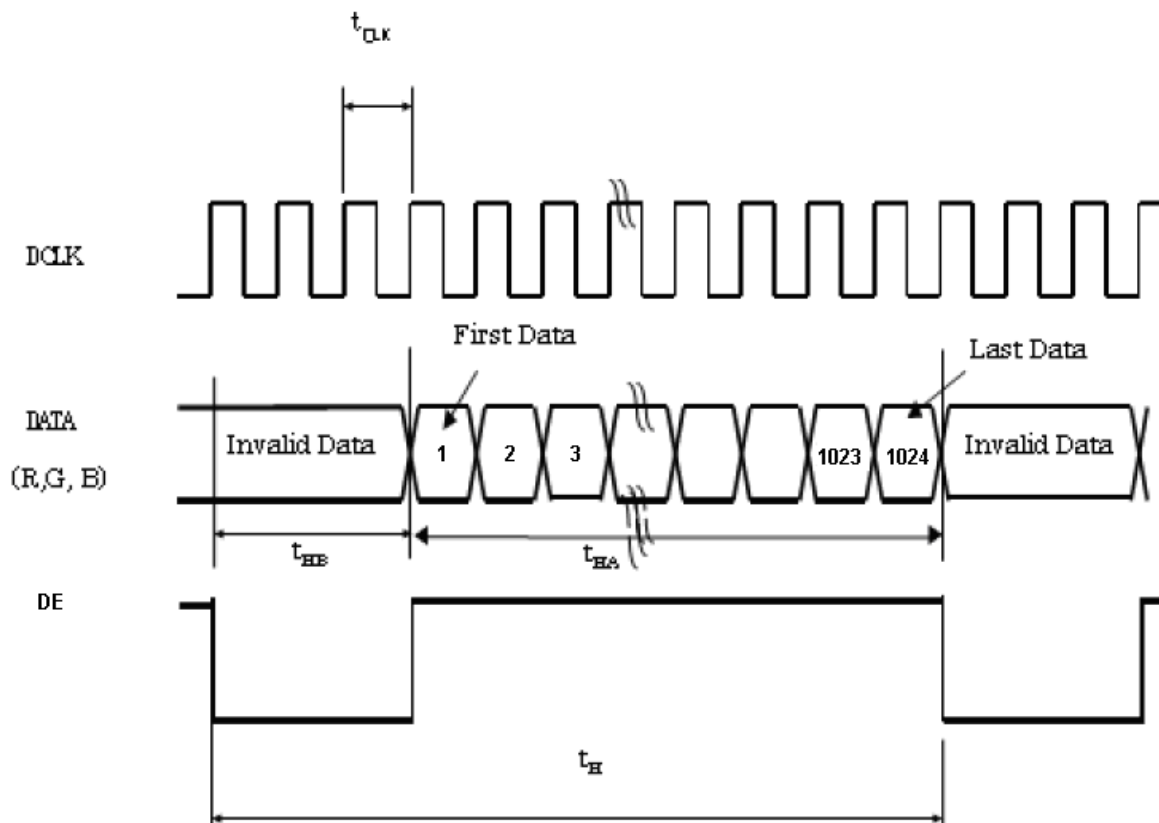
## 7. TIMING SPECIFICATIONS

### 7.1 Timing Specification

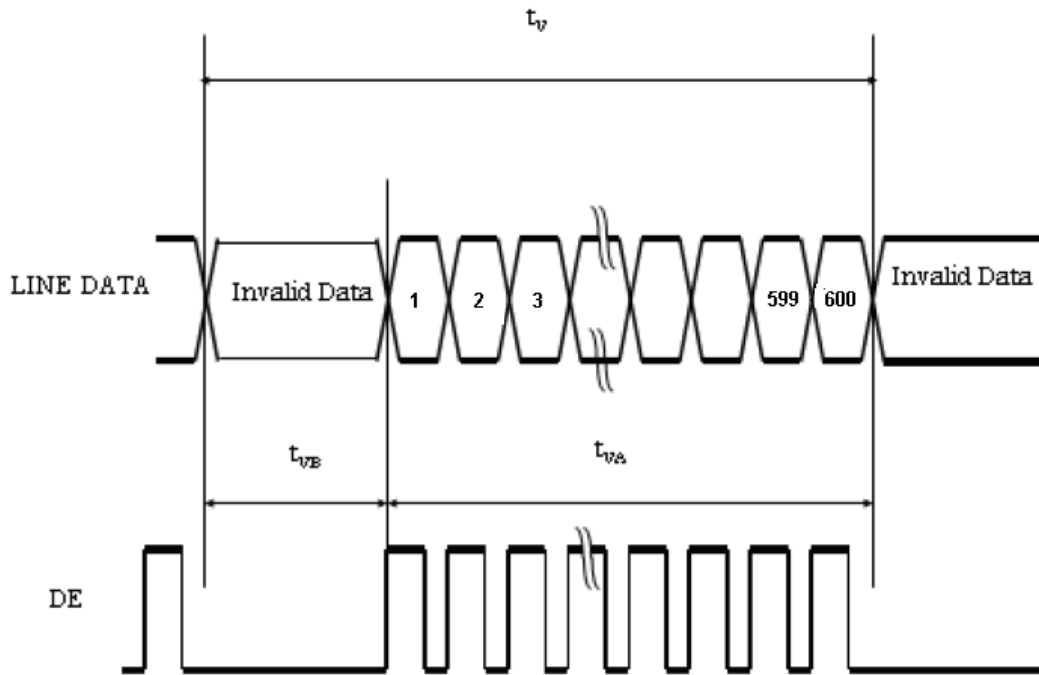
Item		Symbol	Min	Typ	Max	Unit	
DCLK Frequency		fCLKin	45	51	55	MHz	
DCLK Period		tCLKin	22.2	19.6	18.2	ns	
DE	Horizontal	Horizontal Total Time	t <sub>H</sub>	1185	1344	1800	tCLK
		Horizontal Effective Time	t <sub>HA</sub>	1024	1024	1024	tCLK
		Horizontal Blank Time	t <sub>HB</sub>	161	320	776	tCLK
	Vertical	Frame	fV		60		Hz
		Vertical Total Time	t <sub>V</sub>	628	635	650	t <sub>H</sub>
		Vertical Effective Time	t <sub>VA</sub>	600	600	600	t <sub>H</sub>
	Vertical Blank Time	t <sub>VB</sub>	28	35	50	t <sub>H</sub>	

### 7.2 Timing sequence (Timing chart)

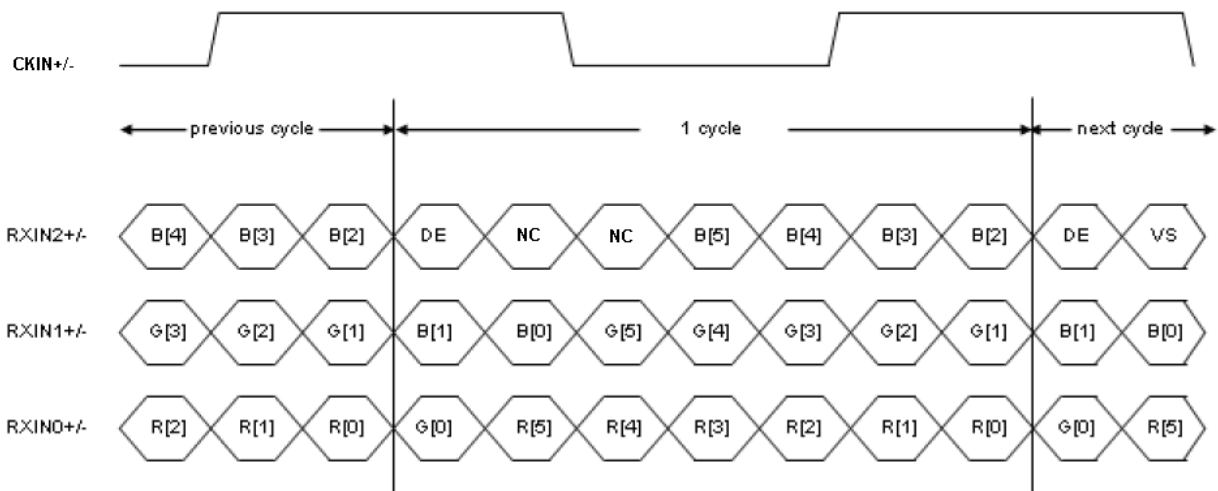
#### 7.2.1 Horizontal Timing Sequence



### 7.2.2 Vertical Timing Sequence



### 7.2.3 LVDS Input Data mapping



### 7.3 Color Data Input Assignment

		Data Signal																	
		Red					Green					Blue							
Color		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale of Red	Red(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale of Green	Green(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	
Gray Scale of Blue	Blue(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue (61)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue (62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue (63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

### Correspondence between Data and Display Position

	S0001	S0002	S0003	S0004	S0005	S0006	S0007	S0008	-----	S3071	S3072
C001	R001	G001	B001	R002	G002	B002	R003	G003		G1024	B1024
...											
C600	R001	G001	B001	R002	G002	B002	R003	G003		G1024	B1024

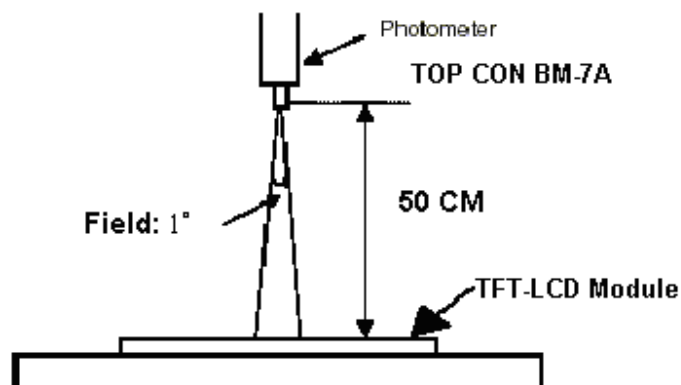
## 8. OPTICAL CHARACTERISTIC

### 8-1. Specification:

Parameter	Symbol	Condition	MIN.	TYP.	MAX.	Unit	Remarks
Viewing Angle	Horizontal	$\theta_{x+}$	55	60		deg	Note 1,4
		$\theta_{x-}$	55	60			
	Vertical	$\theta_{y+}$	30	35			
		$\theta_{y-}$	45	50			
Contrast Ratio	CR	at optimized viewing angle	200	600			Note 1,3
Response time	Rise	Tr		15	30	ms	Note 1,6
	Fall	Tf	$\theta_x=\theta_y=0^\circ$	25	50	ms	
Uniformity	B-uni	$\theta_x=\theta_y=0^\circ$	70	80		%	Note1,5
Brightness	L	$\theta_x=\theta_y=0^\circ$ ADJ=3.3V	--	280		cd/m <sup>2</sup>	Note1,2,4
Chromaticity	$x_W$	Center $\theta_x=\theta_y=0^\circ$	0.26	0.31	0.36		Note 1,7
	$y_W$		0.28	0.33	0.38		
	$x_R$		0.51	0.56	0.61		
	$y_R$		0.30	0.35	0.40		
	$x_G$		0.30	0.35	0.40		
	$y_G$		0.51	0.56	0.61		
	$x_B$		0.10	0.15	0.20		
	$y_B$		0.07	0.12	0.17		
Image sticking	tis	2 hours			2	Sec	Note 8

The following optical specifications shall be measured in a darkroom or equivalent state (ambient luminance  $\leq 1$  lux, and at room temperature). The operation temperature is  $25^\circ\text{C} \pm 2^\circ\text{C}$ . The measurement method is shown in Note1.

Note1: The method of optical measurement:



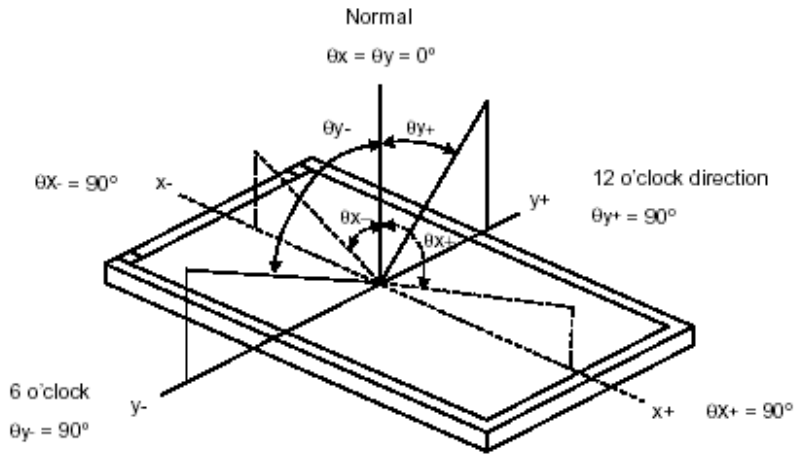


Note2: Measured at the center area of the panel and at the viewing angle of the  $\theta_x = \theta_y = 0^\circ$

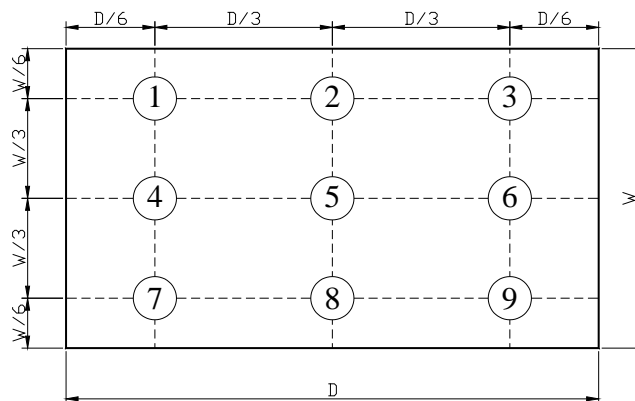
Note3: Definition of Contrast Ratio (CR):

$$CR = \frac{\text{Luminance with all pixels in white state}}{\text{Luminance with all pixels in Black state}}$$

Note4: Definition of Viewing Angle



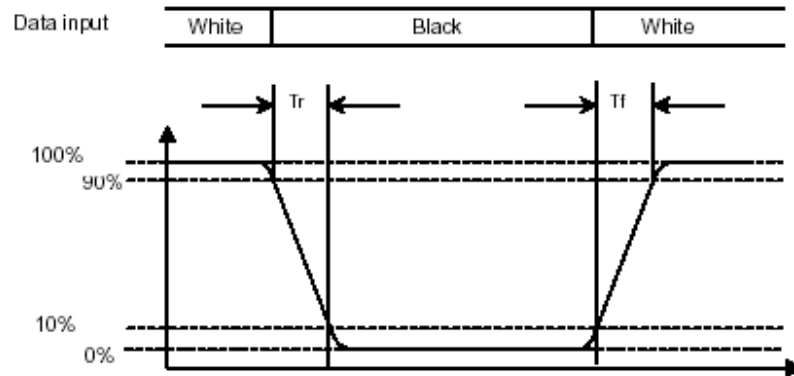
Note 5: Definition of Brightness Uniformity (B-uni):



$$B\text{-uni} = \frac{\text{Minimum luminance of 9 points}}{\text{Maximum luminance of 9points}} \quad (\text{Note 5}).$$

Note6: Definition of Response Time:

The Response Time is set initially by defining the "Rising Time ( $T_r$ )" and the "Falling Time ( $T_f$ )" respectively.  $T_r$  and  $T_f$  are defined as following figure.



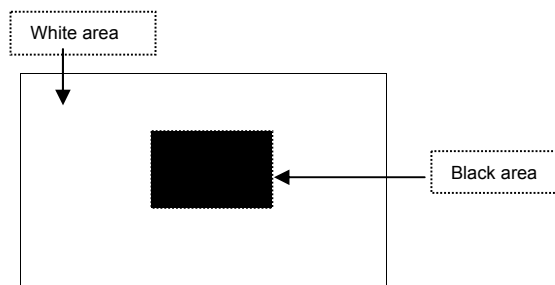
Note 7: Definition of Chromaticity:

The color coordinates  $(x_w, y_w)$ ,  $(x_r, y_r)$ ,  $(x_g, y_g)$ , and  $(x_b, y_b)$  are obtained with all pixels in the viewing field at white, red, green, and blue states, respectively.

Note 8: Definition of Image sticking ( $t_{is}$ ):

Continuously display the test pattern shown in the figure below for 2 hours. Then display a completely white screen. The previous image shall not persist more than 2 sec at 25 °C

**Image sticking pattern**



## 9. PIN CONNECTIONS

### 9.1 TFT PIN Connections (CON1)

Pin No	Symbol	Function	Remark
1	VCC	power supply for Digital Circuit	
2	VCC	power supply for Digital Circuit	
3	GND	Ground	
4	GND	Ground	
5	RxIN0-	Differential Data Input ,CH0(Negative)	R0~R5、 G0
6	RxIN0+	Differential Data Input ,CH0(Positive)	
7	GND	Ground	
8	RxIN1-	Differential Data Input ,CH1(Negative)	G1~G5、 B0、 B1
9	RxIN1+	Differential Data Input ,CH1(Positive)	
10	GND	Ground	
11	RxIN2-	Differential Data Input ,CH2(Negative)	B2~B5、 NC、 NC、 DE
12	RxIN2+	Differential Data Input ,CH2(Positive)	
13	GND	Ground	
14	CKIN-	Differential Clock Input (Negative)	
15	CKIN+	Differential Clock Input (Positive)	
16	GND	Ground	
17	VDD	Power Supply for LED Driver Circuit	
18	VDD	Power Supply for LED Driver Circuit	
19	GND	Ground	
20	ADJ	Brightness control for LED B/L	

Remarks :

- 1) ADJ is brightness control Pin. The larger of the pulse duty is the higher of the brightness.
- 2) ADJ signal is 0~3.3V.Operation frequency is 20 KHz.
- 3) GND PIN must be grounding, can not be floating.
- 4) The ADJ turn on time must be less than 0.5 sec at PWM duty less than 10% to avoid user observe backlight uniformity problem.

## 9.2 Power Signal Sequence

Remarks:

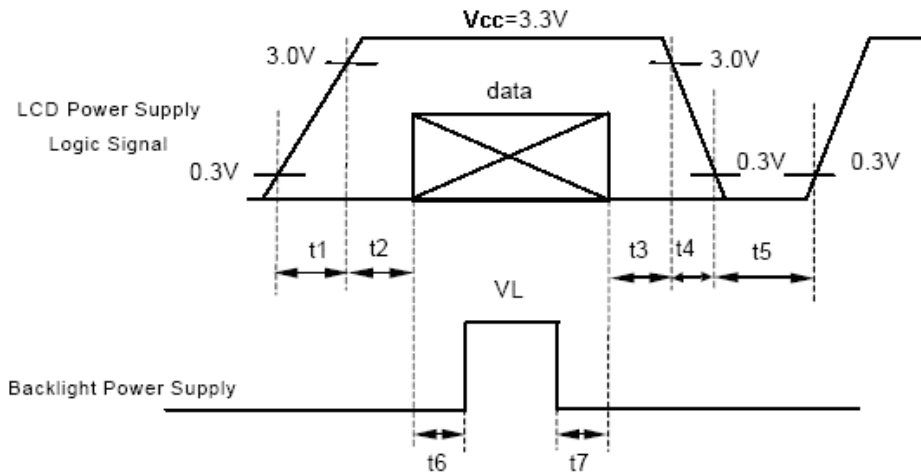
Power Signal sequence:

$t_1 \leq 10\text{ms}$  ;  $1 \text{ sec} \leq t_5$

$50\text{ms} \leq t_2$  ;  $200\text{ms} \leq t_6$

$0 < t_3 \leq 50\text{ms}$  ;  $200\text{ms} \leq t_7$

$0 < t_4 \leq 10\text{ms}$

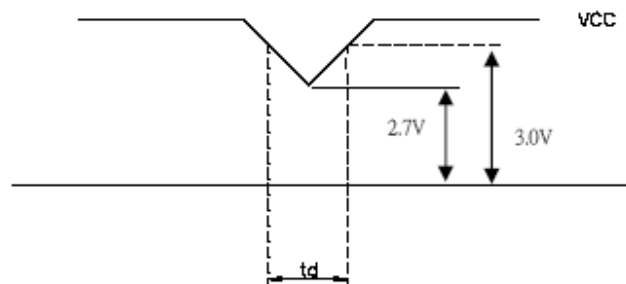


Data: RXIN0(+/-), RXIN1(+/-), RXIN2(+/-), CKIN(+/-)

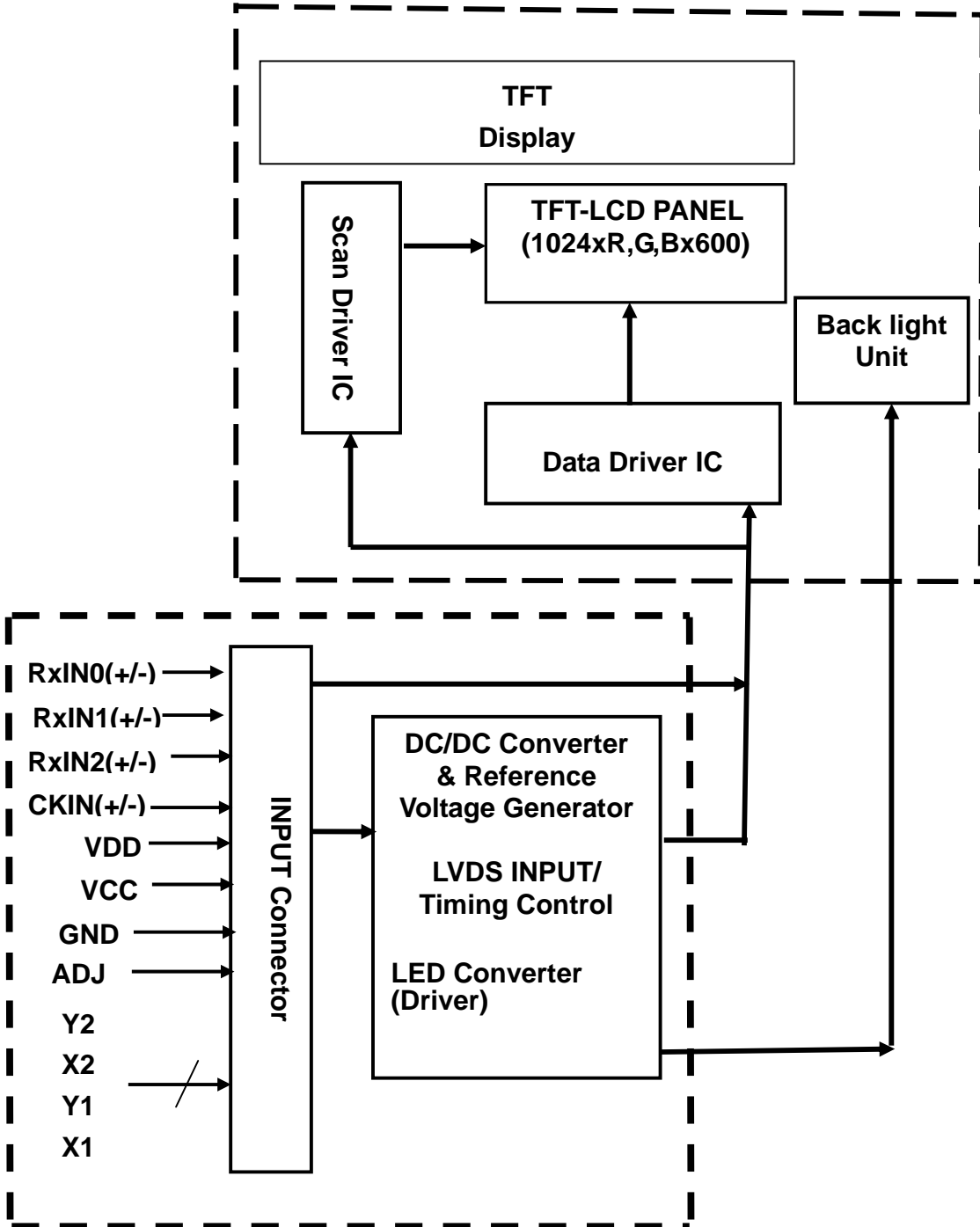
Vcc-dip condition:

(1)  $2.7 \text{ V} \leq V_{CC} < 3.0\text{V}$ ,  $t_d \leq 10 \text{ ms}$

(2)  $V_{CC} > 3.0\text{V}$ , VCC-dip condition should be the same with VCC-turn-on condition.



**10. BLOCK DIAGRAM**



## 11. TOUCH PANEL CHARACTERISTICS

### 1. Input Method and Activation Force

Input Method	Operation Force
1.6mm dia. Delrin stylus	80gf Max.
16mm dia Silicon "finger"	80gf Max.

### 2. Typical Optical Characteristics

ITEM	Parameter
Visible Light Transmission	82% Min.
Haze	5% TYP.

### 3. Electrical Specification

ITEM	Parameter
Operating Voltage	DC 7V Max.
Circuit close resistance	X 450~1200Ω
	Y 100~600Ω
Circuit open resistance	≥25MΩ at 25V DC
Contact bounce	<10ms
Linear Test	<1.5%

### 4. Linearity

ITEM	Parameter
Linear Test Specification Direction	X ≤1.5%
	Y ≤1.5%

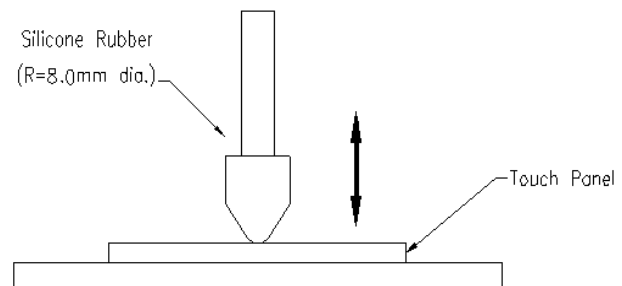
### 5. Specification

ITEM	Parameter
Operating Temperature	0°C~+70°C
Storage Temperature	-30°C~+80°C

### 6. Durability test:

6.1 Touch panel is hit 1 millions times with a silicone rubber of R8 finger, hitting rate is by 200g at 2 times per second. The measurement must satisfy the following:

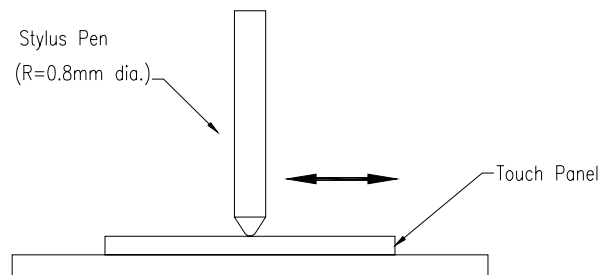
- Circuit close resistance: x 450~1200Ω ;  
y 100~600Ω
- Circuit open resistance: ≥25MΩ at 25V DC
- Contact bounce: <10ms
- Linearity test: ≤1.5%



### 6.2 Stylus writing

Touch panel is drawn by R0.8 Darling stylus pen, at 200g forces, repeat one inch by 100k times. The measurement must satisfy the following:

- Circuit close resistance: x 450~1200Ω ;  
y 100~600Ω
- Circuit open resistance: ≥25MΩ at 25V DC
- Contact bounce: <10ms
- Linearity test: ≤1.5%



## 12. QUALITY ASSURANCE

### 12.1 Test Condition

#### 12.1.1 Temperature and Humidity(Ambient Temperature)

Temperature :  $25 \pm 5^{\circ}\text{C}$

Humidity :  $65 \pm 5\%$

#### 12.1.2 Operation

Unless specified otherwise, test will be conducted under function state.

#### 12.1.3 Container

Unless specified otherwise, vibration test will be conducted to the product itself without putting it in a container.

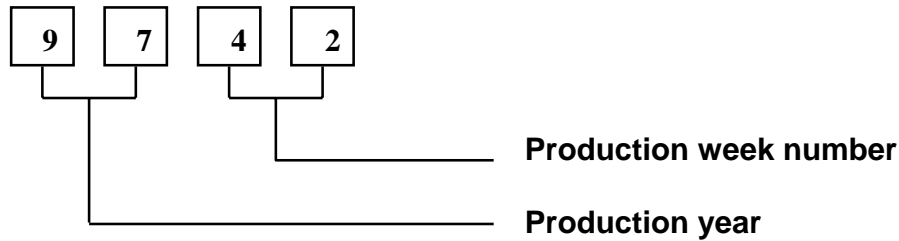
#### 12.1.4 Test Frequency

In case of related to deterioration such as shock test. It will be conducted only once.

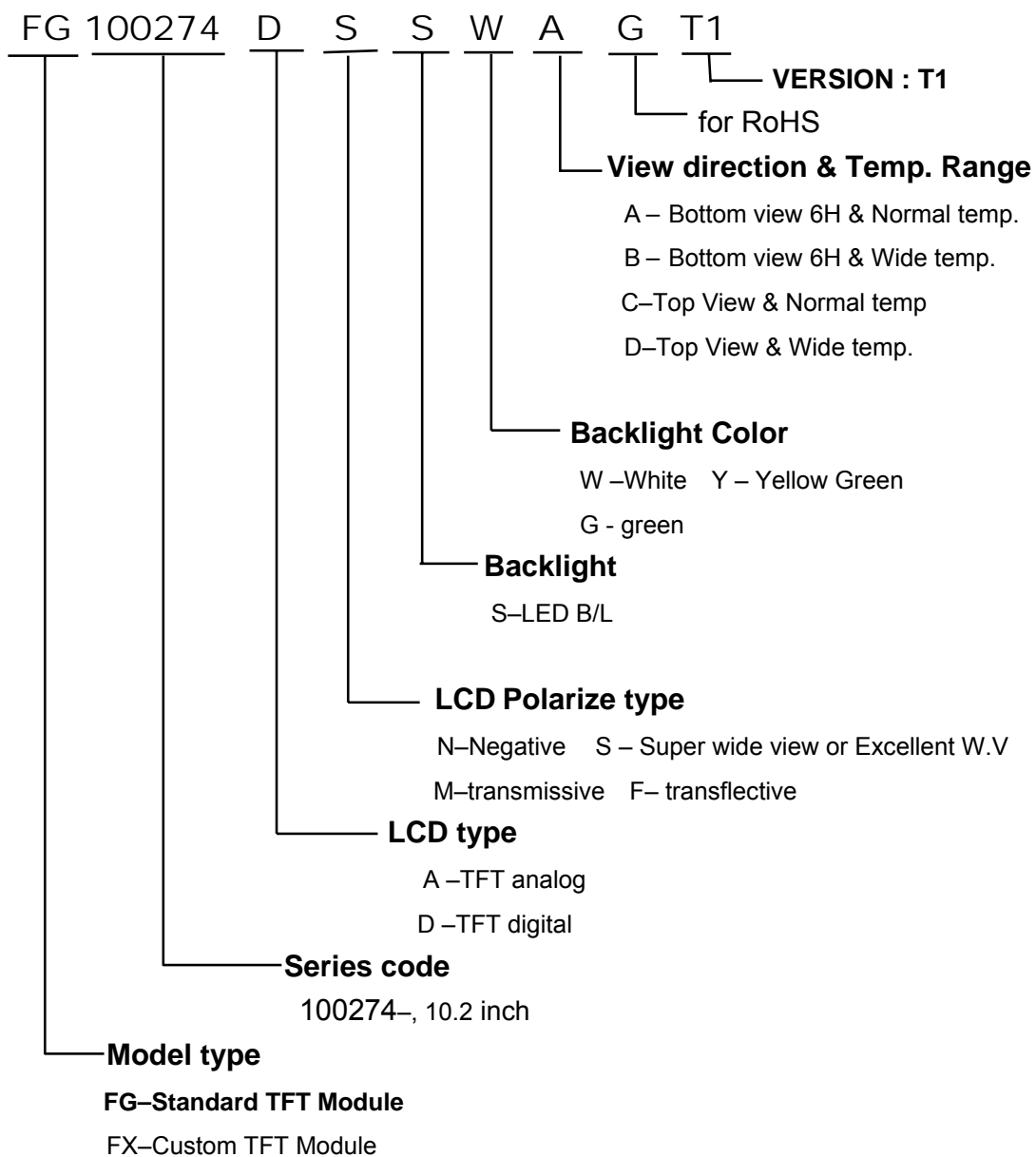
#### 12.1.5 Test Method

Reliability Test Item & Level		
No.	Test Item	Test Level
1	High Temperature Storage Test	T=80 ,240hrs
2	Low Temperature Storage Test	T=-30 ,240hrs
3	High Temperature Operation Test	T=70 ,240hrs
4	Low Temperature Operation Test	T=0 ,240hrs
5	High Temperature and High Humidity Operation Test	T=40 ,80%RH,240hrs
6	Thermal Cycling Test (No operation)	0 → +25 → +60 , 50 Cycles 60 min 30 min 60 min
7	Vibration Test (No operation)	Frequency :10 ~ 55 Hz Amplitude :1.5 mm Sweep time : 11 mins Test Period: 6 Cycles for each direction of X, Y, Z
8	Shock Test (No operation)	100G, 6ms Direction: ±X, ±Y, ±Z Cycle: 3 times

### 13. LOT NUMBERING SYSTEM



### 14. LCM NUMBERING SYSTEM





## 15. PRECAUTIONS IN USE LCM

### 1. LIQUID CRYSTAL DISPLAY (LCD)

LCD is made up of glass, organic sealant, organic fluid, and polymer based polarizers. The following precautions should be taken when handling,

- (1). Keep the temperature within range of use and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel off or bubble.
- (2). Do not contact the exposed polarizers with anything harder than an HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzin.
- (3). Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or color fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- (4). Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- (5). Do not drive LCD with DC voltage.

### 2. Liquid Crystal Display Modules

#### 2.1 Mechanical Considerations

LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.

- (1). Do not tamper in any way with the tabs on the metal frame.
- (2). Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
- (3). Do not touch the elastomer connector, especially insert an backlight panel (for example, EL).
- (4). When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
- (5). Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

#### 2.2. Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- (1). The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- (2). The modules should be kept in antistatic bags or other containers resistant to static for storage.
- (3). Only properly grounded soldering irons should be used.
- (4). If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

(5) The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.

(6). Since dry air is inductive to statics, a relative humidity of 50-60% is recommended.

### 2.3 Soldering

- (1). Solder only to the I/O terminals.
- (2). Use only soldering irons with proper grounding and no leakage.
- (3). Soldering temperature :  $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
- (4). Soldering time: 3 to 4 sec.
- (5). Use eutectic solder with resin flux fill.
- (6). If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed after wards.

### 2.4 Operation

- (1). The viewing angle can be adjusted by varying the LCD driving voltage  $V_0$ .
- (2). Driving voltage should be kept within specified range; excess voltage shortens display life.
- (3). Response time increases with decrease in temperature.
- (4). Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- (5). Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".

### 2.5 Storage

If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

### 2.6 Limited Warranty

Unless otherwise agreed between DATA IMAGE and customer, DATA IMAGE will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with DATA IMAGE acceptance standards, for a period on one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of DATA IMAGE is limited to repair and/or replacement on the terms set forth above. DATA IMAGE will not responsible for any subsequent or consequential events.

